

DEEP ROCK GALACTIC

Deep rock galactic is a game about dwarves in space working for a mining corporation called deep rock galactic (drg for short).

The game revolves about the dwarves venturing into a planet called hoxxes, a planet filled with minerals such as: morkite, nitra, gold and more.

But minerals are not the only thing on the planet.

There are also creatures called glyphids, bug-like creatures with sharp teeth and a taste for flesh.

Luckly drg thought about that and equipped you with "humane ways to deal with them"

Such as ~~grenade launcher~~ **non lethal weapons**.

At the current time of this review i have around 150 hours or so and i have to say this game has me hooked.

The artstyle, the community and the gameplay everything in this game is perfect.

In this part of the review I will talk about the core things that make the game great.

The community

The community of this game is without a doubt the best community I've seen in gaming history. The community is so warm and welcoming, as a gamer I know how it feels to play a new game not knowing what to do not getting the inside jokes and being called a noob by people who have played the game since release.

But deep rock is not like that.

When you start you will be called a greenbeard (the drg equivalent of noob), but the community doesn't treat that as a bad thing. most community members would be very nice and helpful Being patient and teaching you the ropes.

The gameplay

While the gameplay of drg does not vary and is mostly the same, (only having 8 types of missions).

The procedural generation and variety of weapon combos makes each mission unique and interesting.

The game revolves around you killing bugs while doing an objective, but the finite amount of ammo you have will become a real problem soon.

Luckly you have a way to get more.

Around the cave there are different ores, one of them being nitra collect 80 of it and you can call in a resupply pod.

Resupply pods are a great way to heal and your only way to refill ammo.

But let's talk about overlocks.

After promoting (reaching level 25 and finishing your promotion assignment)

You will get a lot of new features, one of them is overlocks.

Overlocks are a great way to make your weapon more powerful,

Usually consisting of an upside and a downside (with some exceptions).

These overlocks are game changing, yet they aren't easy to acquire, requiring luck and effort.

The devs

The drg team are a prime example of how developers should be.

They are in touch with the community, usually adding inside jokes into the game and listening to community suggestions.

The game is also the least predatory game I've seen in a while.

While the game does have a season pass it usually lasts for months, giving you more than enough time to finish it without forcing you to play the game exclusively.

The season pass is also free. And doesn't have the feature to buy levels.

But don't worry if you didn't finish the season pass you could still get all of the past seasons items in random events in missions

In summary

Deep rock galactic is one of the best games i have ever played and i would suggest to everyone to at least give it a try.

i give this game a 10/10 and if i could i would put it even higher.